

# Rock Around The Clock

## 48 COUNTS, 4 WALL LINE DANCE

**PREPARED BY:** SADIAH HEGGERNES (Tlf. 33 05 87 94 Mob. 902 04 440)  
**CHOREOGRAPHED BY:** UNKNOWN.  
**LEVEL OF DIFFICULTY:** BEGINNER/INTERMEDIATE  
**CHOREOGRAPHED TO:** "ROCK AROUND THE CLOCK" BY BILL HALEY & THE COMETS.  
**MUSIC SUGGESTION:** "POCKET OF A CLOWN" BY DWIGHT  
"ONE DANCE WITH YOU" BY VINCE GILL. (144 BPM)  
**FASTER FOR DANCING :** "TRUE BELIEVER", "THE BUG" BY MEMPHIS ROOTS,  
"DON'T BE CRUEL" BY MARTY STUART (160 BPM)  
"SWEET SWEET SMILE" by The Carpenters.

- Section 1 Right Toe Touches & Cross Steps.**  
1 - 2 Touch right toe to right side. Touch right toe beside left.  
3 - 4 Touch right toe to right side. Hold.  
5 - 6 Cross right behind left. Step left to left side.  
7 - 8 Cross right in front of left. Hold.
- Section 2 Left Toe Touches & Cross Steps.**  
9 - 10 Touch left toe to left side. Touch left toe beside right.  
11 - 12 Touch left toe to left side. Hold.  
13 - 14 Cross left behind right. Step right to right side.  
15 - 16 Cross left in front of right. Hold.
- Section 3 Forward Rock Step & Lock Step Back.**  
17 - 18 Rock forward on right. Rock back onto left.  
19 - 20 Step right to place. Hold.  
21 - 22 Step back on left. Lock step right over left.  
23 - 24 Step back on left. Hold.
- Section 4 Back Rock Step & Lock Steps Forward.**  
25 - 26 Rock back on right. Rock forward onto left.  
27 - 28 Step right to place. Hold.  
29 - 30 Step forward on left. Lock step right behind left.  
31 - 32 Step forward on left. Hold.
- Section 5 Right Toe & Heel Cross Hold. Left Toe & Heel Cross Hold.**  
33 - 34 Touch right toe to left instep. Touch right heel to left instep  
35 - 36 Step right across left. Hold.  
37 - 38 Touch left toe to right instep. Touch left heel to right instep.  
39 - 40 Step left over right. Hold.
- Section 6 Back, Together, Forward, 3/4 Turn Left.**  
41 - 42 Step back on right. Step left beside right.  
43 - 44 Step right forward. Hold.  
45 - 48 Make a 3/4 turn left stepping:- Left, Right, Left. Hold